



GeoAlchemy2 Documentation

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Using SQLAlchemy with Spatial Databases.

GeoAlchemy 2 provides extensions to [SQLAlchemy](#) for working with spatial databases.

GeoAlchemy 2 focuses on [PostGIS](#). PostGIS 1.5 and PostGIS 2 are supported.

SpatiaLite is also supported, but using GeoAlchemy 2 with SpatiaLite requires some specific configuration on the application side. GeoAlchemy 2 works with SpatiaLite 4.3.0 and higher.

GeoAlchemy 2 aims to be simpler than its predecessor, [GeoAlchemy](#). Simpler to use, and simpler to maintain.

The current version of this documentation applies to the version 0.8.3 of GeoAlchemy 2.

CHAPTER 1

Requirements

GeoAlchemy 2 requires SQLAlchemy 0.8. GeoAlchemy 2 does not work with SQLAlchemy 0.7 and lower.

CHAPTER 2

Installation

GeoAlchemy 2 is available on the [Python Package Index](#). So it can be installed with the standard `pip` or `easy_install` tools.

CHAPTER 3

What's New in GeoAlchemy 2

- GeoAlchemy 2 supports PostGIS' `geometry` type, as well as the `geography` and `raster` types.
- The first series had its own namespace for spatial functions. With GeoAlchemy 2, spatial functions are called like any other SQLAlchemy function, using `func`, which is SQLAlchemy's [standard way](#) of calling SQL functions.
- GeoAlchemy 2 works with SQLAlchemy's ORM, as well as with SQLAlchemy's *SQL Expression Language* (a.k.a the SQLAlchemy Core). (This is thanks to SQLAlchemy's new [type-level comparator system](#).)
- GeoAlchemy 2 supports [reflection](#) of geometry and geography columns.
- GeoAlchemy 2 adds `to_shape`, `from_shape` functions for a better integration with [Shapely](#).

3.1 Migrate to GeoAlchemy 2

This section describes how to migrate an application from the first series of GeoAlchemy to GeoAlchemy 2.

3.1.1 Defining Geometry Columns

The first series has specific types like `Point`, `LineString` and `Polygon`. These are gone, the `geoalchemy2.types.Geometry` type should be used instead, and a `geometry_type` can be passed to it.

So, for example, a `Polygon` column that used to be defined like this:

```
geom = Column(Polygon)
```

is now defined like this:

```
geom = Column(Geometry('POLYGON'))
```

This change is related to GeoAlchemy 2 supporting the `geoalchemy2.types.Geography` type.

3.1.2 Calling Spatial Functions

The first series has its own namespace/object for calling spatial functions, namely `geoalchemy.functions`. With GeoAlchemy 2, SQLAlchemy's `func` object should be used.

For example, the expression

```
functions.buffer(functions.centroid(box), 10, 2)
```

would be rewritten to this with GeoAlchemy 2:

```
func.ST_Buffer(func.ST_Centroid(box), 10, 2)
```

Also, as the previous example hinted it, the names of spatial functions are now all prefixed with `ST_`. (This is to be consistent with PostGIS and the SQL-MM standard.) The `ST_` prefix should be used even when applying spatial functions to columns, `geoalchemy2.elements.WKTElement`, or `geoalchemy2.elements.WKBElement` objects:

```
Lake.geom.ST_Buffer(10, 2)
lake_table.c.geom.ST_Buffer(10, 2)
lake.geom.ST_Buffer(10, 2)
```

3.1.3 WKB and WKT Elements

The first series has classes like `PersistentSpatialElement`, `PGPersistentSpatialElement`, `WKTSpatialElement`.

They're all gone, and replaced by two classes only: `geoalchemy2.elements.WKTElement` and `geoalchemy2.elements.WKBElement`.

`geoalchemy2.elements.WKTElement` is to be used in expressions where a geometry with a specific SRID should be specified. For example:

```
Lake.geom.ST_Touches(WKTElement('POINT(1 1)', srid=4326))
```

If no SRID need be specified, a string can be used directly:

```
Lake.geom.ST_Touches('POINT(1 1)')
```

- `geoalchemy2.elements.WKTElement` literally replaces the first series' `WKTSpatialElement`.
- `geoalchemy2.elements.WKBElement` is the type into which GeoAlchemy 2 converts geometry values read from the database.

For example, the `geom` attributes of `Lake` objects loaded from the database would be references to `geoalchemy2.elements.WKBElement` objects. This class replaces the first series' `PersistentSpatialElement` classes.

See the [Migrate to GeoAlchemy 2](#) page for details on how to migrate a GeoAlchemy application to GeoAlchemy 2.

CHAPTER 4

Tutorials

GeoAlchemy 2 works with both SQLAlchemy's *Object Relational Mapping* (ORM) and *SQL Expression Language*. This documentation provides a tutorial for each system. If you're new to GeoAlchemy 2 start with this.

4.1 ORM Tutorial

(This tutorial is greatly inspired by the [SQLAlchemy ORM Tutorial](#), which is recommended reading, eventually.)

GeoAlchemy does not provide an Object Relational Mapper (ORM), but works well with the SQLAlchemy ORM. This tutorial shows how to use the SQLAlchemy ORM with spatial tables, using GeoAlchemy.

4.1.1 Connect to the DB

For this tutorial we will use a PostGIS 2 database. To connect we use SQLAlchemy's `create_engine()` function:

```
>>> from sqlalchemy import create_engine
>>> engine = create_engine('postgresql://gis:gis@localhost/gis', echo=True)
```

In this example the name of the database, the database user, and the database password, is `gis`.

The `echo` flag is a shortcut to setting up SQLAlchemy logging, which is accomplished via Python's standard logging module. With it is enabled, we'll see all the generated SQL produced.

The return value of `create_engine` is an `Engine` object, which represents the core interface to the database.

4.1.2 Declare a Mapping

When using the ORM, the configurational process starts by describing the database tables we'll be dealing with, and then by defining our own classes which will be mapped to those tables. In modern SQLAlchemy, these two tasks are usually performed together, using a system known as `Declarative`, which allows us to create classes that include directives to describe the actual database table they will be mapped to.

```
>>> from sqlalchemy.ext.declarative import declarative_base
>>> from sqlalchemy import Column, Integer, String
>>> from geoalchemy2 import Geometry
>>>
>>> Base = declarative_base()
>>>
>>> class Lake(Base):
...     __tablename__ = 'lake'
...     id = Column(Integer, primary_key=True)
...     name = Column(String)
...     geom = Column(Geometry('POLYGON'))
```

The `Lake` class establishes details about the table being mapped, including the name of the table denoted by `__tablename__`, and three columns `id`, `name`, and `geom`. The `id` column will be the primary key of the table. The `geom` column is a `geoalchemy2.types.Geometry` column whose `geometry_type` is `POLYGON`.

4.1.3 Create the Table in the Database

The `Lake` class has a corresponding `Table` object representing the database table. This `Table` object was created automatically by SQLAlchemy, it is referenced to by the `Lake.__table__` property:

```
>>> Lake.__table__
Table('lake', MetaData(bind=None), Column('id', Integer(), table=<lake>,
primary_key=True, nullable=False), Column('name', String(), table=<lake>),
Column('geom', Polygon(srid=4326), table=<lake>), schema=None)
```

To create the `lake` table in the database:

```
>>> Lake.__table__.create(engine)
```

If we wanted to drop the table we'd use:

```
>>> Lake.__table__.drop(engine)
```

4.1.4 Create an Instance of the Mapped Class

With the mapping declared, we can create a `Lake` object:

```
>>> lake = Lake(name='Majeur', geom='POLYGON((0 0,1 0,1 1,0 1,0 0))')
>>> lake.geom
'POLYGON((0 0,1 0,1 1,0 1,0 0))'
>>> str(lake.id)
'None'
```

A WKT is passed to the `Lake` constructor for its geometry. This WKT represents the shape of our lake. Since we have not yet told SQLAlchemy to persist the `lake` object, its `id` is `None`.

The EWKT (Extended WKT) format is also supported. So, for example, if the spatial reference system for the geometry column were 4326, the string `SRID=4326;POLYGON((0 0,1 0,1 1,0 1,0 0))` could be used as the geometry representation.

4.1.5 Create a Session

The ORM interacts with the database through a `Session`. Let's create a `Session` class:

```
>>> from sqlalchemy.orm import sessionmaker  
>>> Session = sessionmaker(bind=engine)
```

This custom-made Session class will create new Session objects which are bound to our database. Then, whenever we need to have a conversation with the database, we instantiate a Session:

```
>>> session = Session()
```

The above Session is associated with our PostgreSQL Engine, but it hasn't opened any connection yet.

4.1.6 Add New Objects

To persist our Lake object, we add () it to the Session:

```
>>> session.add(lake)
```

At this point the `lake` object has been added to the `Session`, but no SQL has been issued to the database. The object is in a *pending* state. To persist the object a `flush` or `commit` operation must occur (`commit` implies `flush`):

```
>>> session.commit()
```

We can now query the database for Majeur:

`our_lake.geom` is a `geoalchemy2.elements.WKBElement`, which a type provided by GeoAlchemy. `geoalchemy2.elements.WKBElement` wraps a WKB value returned by the database.

Let's add more lakes:

```
>>> session.add_all([
...     Lake(name='Garde', geom='POLYGON((1 0,3 0,3 2,1 2,1 0))'),
...     Lake(name='Orta', geom='POLYGON((3 0,6 0,6 3,3 3,3 0))')
... ])
>>> session.commit()
```

4.1.7 Query

A `Query` object is created using the `query()` function on `Session`. For example here's a `Query` that loads `Lake` instances ordered by their names:

```
>>> query = session.query(Lake).order_by(Lake.name)
```

Any Query is iterable:

```
>>> for lake in query:  
...     print lake.name  
...  
Garde  
Majeur  
Orta
```

Another way to execute the query and get a list of `Lake` objects involves calling `all()` on the `Query`:

```
>>> lakes = session.query(Lake).order_by(Lake.name).all()
```

The SQLAlchemy ORM Tutorial's [Querying section](#) provides more examples of queries.

4.1.8 Make Spatial Queries

Using spatial filters in SQL SELECT queries is very common. Such queries are performed by using spatial relationship functions, or operators, in the WHERE clause of the SQL query.

For example, to find the `Lake`s that contain the point `POINT(4 1)`, we can use this Query:

```
>>> from sqlalchemy import func  
>>> query = session.query(Lake).filter(  
...         func.ST_Contains(Lake.geom, 'POINT(4 1)'))  
...  
>>> for lake in query:  
...     print lake.name  
...  
Orta
```

GeoAlchemy allows rewriting this Query more concisely:

```
>>> query = session.query(Lake).filter(Lake.geom.ST_Contains('POINT(4 1)'))  
>>> for lake in query:  
...     print lake.name  
...  
Orta
```

Here the `ST_Contains` function is applied to the `Lake.geom` column property. In that case the column property is actually passed to the function, as its first argument.

Here's another spatial filtering query, based on `ST_Intersects`:

```
>>> query = session.query(Lake).filter(  
...         Lake.geom.ST_Intersects('LINESTRING(2 1,4 1)'))  
...  
>>> for lake in query:  
...     print lake.name  
...  
Garde  
Orta
```

We can also apply relationship functions to `geoalchemy2.elements.WKBElement`. For example:

```
>>> lake = session.query(Lake).filter_by(name='Garde').one()  
>>> print session.scalar(lake.geom.ST_Intersects('LINESTRING(2 1,4 1)'))  
True
```

`session.scalar` allows executing a clause and returning a scalar value (a boolean value in this case).

The GeoAlchemy functions all start with `ST_`. Operators are also called as functions, but the function names don't include the `ST_` prefix. As an example let's use PostGIS' `&&` operator, which allows testing whether the bounding boxes of geometries intersect. GeoAlchemy provides the `intersects` function for that:

```
>>> query = session.query
>>> query = session.query(Lake).filter(
...     Lake.geom.intersects('LINESTRING(2 1,4 1)'))
...
>>> for lake in query:
...     print lake.name
...
Garde
Orta
```

4.1.9 Set Spatial Relationships in the Model

Let's assume that in addition to `lake` we have another table, `treasure`, that includes treasure locations. And let's say that we are interested in discovering the treasures hidden at the bottom of lakes.

The `Treasure` class is the following:

```
>>> class Treasure(Base):
...     __tablename__ = 'treasure'
...     id = Column(Integer, primary_key=True)
...     geom = Column(Geometry('POINT'))
```

We can now add a relationship to the `Lake` table to automatically load the treasures contained by each lake:

```
>>> from sqlalchemy.orm import relationship, backref
>>> class Lake(Base):
...     __tablename__ = 'lake'
...     id = Column(Integer, primary_key=True)
...     name = Column(String)
...     geom = Column(Geometry('POLYGON'))
...     treasures = relationship(
...         'Treasure',
...         primaryjoin='func.ST_Contains(foreign(Lake.geom), Treasure.geom).as_'
...         <comparison(1, 2)>,
...         backref=backref('lake', uselist=False),
...         viewonly=True,
...         uselist=True,
...     )
```

Note the use of the `as_comparison` function. It is required for using an SQL function (`ST_Contains` here) in a `primaryjoin` condition. This only works with SQLAlchemy 1.3, as the `as_comparison` function did not exist before that version. See the [Custom operators based on SQL function](#) section of the SQLAlchemy documentation for more information.

Some information on the parameters used for configuring this relationship:

- `backref` is used to provide the name of property to be placed on the class that handles this relationship in the other direction, namely `Treasure`;
- `viewonly=True` specifies that the relationship is used only for loading objects, and not for persistence operations;

- `uselist=True` indicates that the property should be loaded as a list, as opposed to a scalar.

Also, note that the `treasures` property on `Lake` objects (and the `lake` property on `Treasure` objects) is loaded “lazily” when the property is first accessed. Another loading strategy may be configured in the relationship. For example you’d use `lazy='joined'` for related items to be loaded “eagerly” in the same query as that of the parent, using a `JOIN` or `LEFT OUTER JOIN`.

See the [Relationships API](#) section of the SQLAlchemy documentation for more detail on the `relationship` function, and all the parameters that can be used to configure it.

4.1.10 Use Other Spatial Functions

Here’s a Query that calculates the areas of buffers for our lakes:

```
>>> from sqlalchemy import func
>>> query = session.query(Lake.name,
...                         func.ST_Area(func.ST_Buffer(Lake.geom, 2)) \ 
...                         .label('bufferarea'))
>>> for row in query:
...     print '%s: %f' % (row.name, row.bufferarea)
...
Majeur: 21.485781
Garde: 32.485781
Orta: 45.485781
```

This Query applies the PostGIS `ST_Buffer` function to the geometry column of every row of the `Lake` table. The return value is a list of rows, where each row is actually a tuple of two values: the lake name, and the area of a buffer of the lake. Each tuple is actually an SQLAlchemy `KeyedTuple` object, which provides property type accessors.

Again, the Query can written more concisely:

```
>>> query = session.query(
...     Lake.name,
...     Lake.geom.ST_Buffer(2).ST_Area().label('bufferarea'))
>>> for row in query:
...     print '%s: %f' % (row.name, row.bufferarea)
...
Majeur: 21.485781
Garde: 32.485781
Orta: 45.485781
```

Obviously, processing and measurement functions can also be used in `WHERE` clauses. For example:

```
>>> lake = session.query(Lake).filter(
...     Lake.geom.ST_Buffer(2).ST_Area() > 33).one()
...
>>> print lake.name
Orta
```

And, like any other functions supported by GeoAlchemy, processing and measurement functions can be applied to `geoalchemy2.elements.WKBElement`. For example:

```
>>> lake = session.query(Lake).filter_by(name='Majeur').one()
>>> bufferarea = session.scalar(lake.geom.ST_Buffer(2).ST_Area())
>>> print '%s: %f' % (lake.name, bufferarea)
Majeur: 21.485781
```

4.1.11 Further Reference

- Spatial Functions Reference: [Spatial Functions](#)
- Spatial Operators Reference: [Spatial Operators](#)
- Elements Reference: [Elements](#)

4.2 Core Tutorial

(This tutorial is greatly inspired from the [SQLAlchemy SQL Expression Language Tutorial](#), which is recommended reading, eventually.)

This tutorial shows how to use the SQLAlchemy Expression Language (a.k.a. SQLAlchemy Core) with GeoAlchemy. As defined by the SQLAlchemy documentation itself, in contrast to the ORM's domain-centric mode of usage, the SQL Expression Language provides a schema-centric usage paradigm.

4.2.1 Connect to the DB

For this tutorial we will use a PostGIS 2 database. To connect we use SQLAlchemy's `create_engine()` function:

```
>>> from sqlalchemy import create_engine
>>> engine = create_engine('postgresql://gis:gis@localhost/gis', echo=True)
```

In this example the name of the database, the database user, and the database password, is `gis`.

The `echo` flag is a shortcut to setting up SQLAlchemy logging, which is accomplished via Python's standard logging module. With it is enabled, we'll see all the generated SQL produced.

The return value of `create_engine` is an `Engine` object, which represents the core interface to the database.

4.2.2 Define a Table

The very first object that we need to create is a `Table`. Here we create a `lake_table` object, which will correspond to the `lake` table in the database:

```
>>> from sqlalchemy import Table, Column, Integer, String, MetaData
>>> from geoalchemy2 import Geometry
>>>
>>> metadata = MetaData()
>>> lake_table = Table('lake', metadata,
...     Column('id', Integer, primary_key=True),
...     Column('name', String),
...     Column('geom', Geometry('POLYGON'))
... )
```

This table is composed of three columns, `id`, `name` and `geom`. The `geom` column is a `geoalchemy2.types.Geometry` column whose `geometry_type` is `POLYGON`.

Any `Table` object is added to a `MetaData` object, which is a catalog of `Table` objects (and other related objects).

4.2.3 Create the Table

With our Table being defined we're ready (to have SQLAlchemy) create it in the database:

```
>>> lake_table.create(engine)
```

Calling `create_all()` on `metadata` would have worked equally well:

```
>>> metadata.create_all(engine)
```

In that case every Table that's referenced to by `metadata` would be created in the database. The `metadata` object includes one Table here, our now well-known `lake_table` object.

4.2.4 Reflecting tables

The reflection system of SQLAlchemy can be used on tables containing `geoalchemy2.types.Geometry` or `geoalchemy2.types.Geography` columns. In this case, the type must be imported to be registered into SQLAlchemy, even if it is not used explicitly.

```
>>> from geoalchemy2 import Geometry # <= not used but must be imported
>>> from sqlalchemy import create_engine, MetaData
>>> engine = create_engine("postgresql://myuser:mypass@mydb.host.tld/mydbname")
>>> meta = MetaData()
>>> meta.reflect(bind=engine)
```

4.2.5 Insertions

We want to insert records into the `lake` table. For that we need to create an `Insert` object. SQLAlchemy provides multiple constructs for creating an `Insert` object, here's one:

```
>>> ins = lake_table.insert()
>>> str(ins)
INSERT INTO lake (id, name, geom) VALUES (:id, :name, ST_GeomFromEWKT(:geom))
```

The `geom` column being a `Geometry` column, the `:geom` bind value is wrapped in a `ST_GeomFromEWKT` call.

To limit the columns named in the `INSERT` query the `values()` method can be used:

```
>>> ins = lake_table.insert().values(name='Majeur',
...                                     geom='POLYGON((0 0,1 0,1,0 1,0 0))')
...
>>> str(ins)
INSERT INTO lake (name, geom) VALUES (:name, ST_GeomFromEWKT(:geom))
```

Tip: The string representation of the SQL expression does not include the data placed in `values`. We got named bind parameters instead. To view the data we can get a compiled form of the expression, and ask for its `params`:

```
>>> ins.compile.params()
{'geom': 'POLYGON((0 0,1 0,1,0 1,0 0))', 'name': 'Majeur'}
```

Up to now we've created an `INSERT` query but we haven't sent this query to the database yet. Before being able to send it to the database we need a database `Connection`. We can get a `Connection` from the `Engine` object we created earlier:

```
>>> conn = engine.connect()
```

We're now ready to execute our `INSERT` statement:

```
>>> result = conn.execute(ins)
```

This is what the logging system should output:

```
INSERT INTO lake (name, geom) VALUES (%(name)s, ST_GeomFromEWKT(%(geom)s)) RETURNING_
lake.id
{'geom': 'POLYGON((0 0,1 0,1 1,0 1,0 0))', 'name': 'Majeur'}
COMMIT
```

The value returned by `conn.execute()`, stored in `result`, is a `sqlalchemy.engine.ResultProxy` object. In the case of an `INSERT` we can get the primary key value which was generated from our statement:

```
>>> result.inserted_primary_key
[1]
```

Instead of using `values()` to specify our `INSERT` data, we can send the data to the `execute()` method on `Connection`. So we could rewrite things as follows:

```
>>> conn.execute(lake_table.insert(),
...                 name='Majeur', geom='POLYGON((0 0,1 0,1 1,0 1,0 0))')
```

Now let's use another form, allowing to insert multiple rows at once:

```
>>> conn.execute(lake_table.insert(), [
...     {'name': 'Garde', 'geom': 'POLYGON((1 0,3 0,3 2,1 2,1 0))'},
...     {'name': 'Orta', 'geom': 'POLYGON((3 0,6 0,6 3,3 3,3 0))'}
... ])
```

Tip: In the above examples the geometries are specified as WKT strings. Specifying them as EWKT strings is also supported.

4.2.6 Selections

Inserting involved creating an `Insert` object, so it'd come to no surprise that Selecting involves creating a `Select` object. The primary construct to generate `SELECT` statements is SQLAlchemy's `select()` function:

```
>>> from sqlalchemy.sql import select
>>> s = select([lake_table])
>>> str(s)
SELECT lake.id, lake.name, ST_AsEWKB(lake.geom) AS geom FROM lake
```

The `geom` column being a `Geometry` it is wrapped in a `ST_AsEWKB` call when specified as a column in a `SELECT` statement.

We can now execute the statement and look at the results:

```
>>> result = conn.execute(s)
>>> for row in result:
```

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```
...     print 'name:', row['name'], '; geom:', row['geom'].desc
...
name: Majeur ; geom: 0103...
name: Garde ; geom: 0103...
name: Orta ; geom: 0103...
```

`row['geom']` is a `geoalchemy2.types.WKBElement` instance. In this example we just get an hexadecimal representation of the geometry's WKB value using the `desc` property.

4.2.7 Spatial Query

As spatial database users executing spatial queries is of a great interest to us. There comes GeoAlchemy!

Spatial relationship

Using spatial filters in SQL SELECT queries is very common. Such queries are performed by using spatial relationship functions, or operators, in the WHERE clause of the SQL query.

For example, to find lakes that contain the point `POINT(4 1)`, we can use this:

```
>>> from sqlalchemy import func
>>> s = select([lake_table],
...             func.ST_Contains(lake_table.c.geom, 'POINT(4 1)'))
>>> str(s)
SELECT lake.id, lake.name, ST_AsEWKB(lake.geom) AS geom FROM lake WHERE ST_
    ↪Contains(lake.geom, :param_1)
>>> result = conn.execute(s)
>>> for row in result:
...     print 'name:', row['name'], '; geom:', row['geom'].desc
...
name: Orta ; geom: 0103...
```

GeoAlchemy allows rewriting this more concisely:

```
>>> s = select([lake_table], lake_table.c.geom.ST_Contains('POINT(4 1)'))
>>> str(s)
SELECT lake.id, lake.name, ST_AsEWKB(lake.geom) AS geom FROM lake WHERE ST_
    ↪Contains(lake.geom, :param_1)
```

Here the `ST_Contains` function is applied to `lake.c.geom`. And the generated SQL the `lake.geom` column is actually passed to the `ST_Contains` function as the first argument.

Here's another spatial query, based on `ST_Intersects`:

```
>>> s = select([lake_table],
...             lake_table.c.geom.ST_Intersects('LINESTRING(2 1,4 1)'))
>>> result = conn.execute(s)
>>> for row in result:
...     print 'name:', row['name'], '; geom:', row['geom'].desc
...
name: Garde ; geom: 0103...
name: Orta ; geom: 0103...
```

This query selects lakes whose geometries intersect `LINESTRING(2 1,4 1)`.

The GeoAlchemy functions all start with `ST_`. Operators are also called as functions, but the names of operator functions don't include the `ST_` prefix.

As an example let's use PostGIS' `&&` operator, which allows testing whether the bounding boxes of geometries intersect. GeoAlchemy provides the `intersects` function for that:

```
>>> s = select([lake_table],
...             lake_table.c.geom.intersects('LINESTRING(2 1,4 1)'))
>>> result = conn.execute(s)
>>> for row in result:
...     print 'name:', row['name'], '; geom:', row['geom'].desc
...
name: Garde ; geom: 0103...
name: Orta ; geom: 0103...
```

Processing and Measurement

Here's a Select that calculates the areas of buffers for our lakes:

```
>>> s = select([lake_table.c.name,
...             func.ST_Area(
...                 lake_table.c.geom.ST_Buffer(2)).label('bufferarea')])
>>> str(s)
SELECT lake.name, ST_Area(ST_Buffer(lake.geom, %(param_1)s)) AS bufferarea FROM lake
>>> result = conn.execute(s)
>>> for row in result:
...     print '%s: %f' % (row['name'], row['bufferarea'])
Majeur: 21.485781
Garde: 32.485781
Orta: 45.485781
```

Obviously, processing and measurement functions can also be used in WHERE clauses. For example:

```
>>> s = select([lake_table.c.name,
...             lake_table.c.geom.ST_Buffer(2).ST_Area() > 33]
... )
>>> str(s)
SELECT lake.name FROM lake WHERE ST_Area(ST_Buffer(lake.geom, :param_1)) > :ST_Area_1
>>> result = conn.execute(s)
>>> for row in result:
...     print row['name']
Orta
```

And, like any other functions supported by GeoAlchemy, processing and measurement functions can be applied to `geoalchemy2.elements.WKBElement`. For example:

```
>>> s = select([lake_table], lake_table.c.name == 'Majeur')
>>> result = conn.execute(s)
>>> lake = result.fetchone()
>>> bufferarea = conn.scalar(lake[lake_table.c.geom].ST_Buffer(2).ST_Area())
>>> print '%s: %f' % (lake['name'], bufferarea)
Majeur: 21.485781
```

4.2.8 Further Reference

- Spatial Functions Reference: [Spatial Functions](#)

- Spatial Operators Reference: *Spatial Operators*
- Elements Reference: *Elements*

4.3 SpatiaLite Tutorial

GeoAlchemy 2's main target is PostGIS. But GeoAlchemy 2 also supports SpatiaLite, the spatial extension to SQLite. This tutorial describes how to use GeoAlchemy 2 with SpatiaLite. It's based on the [ORM Tutorial](#), which you may want to read first.

4.3.1 Connect to the DB

Just like when using PostGIS connecting to a SpatiaLite database requires an Engine. This is how you create one for SpatiaLite:

```
>>> from sqlalchemy import create_engine
>>> from sqlalchemy.event import listen
>>>
>>> def load_spatialite(dbapi_conn, connection_record):
...     dbapi_conn.enable_load_extension(True)
...     dbapi_conn.load_extension('/usr/lib/x86_64-linux-gnu/mod_spatialite.so')
...
>>>
>>> engine = create_engine('sqlite:///gis.db', echo=True)
>>> listen(engine, 'connect', load_spatialite)
```

The call to `create_engine` creates an engine bound to the database file `gis.db`. After that a `connect` listener is registered on the engine. The listener is responsible for loading the SpatiaLite extension, which is a necessary operation for using SpatiaLite through SQL.

At this point you can test that you are able to connect to the database:

```
>> conn = engine.connect()
2018-05-30 17:12:02,675 INFO sqlalchemy.engine.base.Engine SELECT CAST('test plain_
˓→returns' AS VARCHAR(60)) AS anon_1
2018-05-30 17:12:02,676 INFO sqlalchemy.engine.base.Engine ()
2018-05-30 17:12:02,676 INFO sqlalchemy.engine.base.Engine SELECT CAST('test unicode_
˓→returns' AS VARCHAR(60)) AS anon_1
2018-05-30 17:12:02,676 INFO sqlalchemy.engine.base.Engine ()
```

You can also check that the `gis.db` SQLite database file was created on the file system.

One additional step is required for using SpatiaLite: create the `geometry_columns` and `spatial_ref_sys` metadata tables. This is done by calling SpatiaLite's `InitSpatialMetaData` function:

```
>>> from sqlalchemy.sql import select, func
>>>
>>> conn.execute(select([func.InitSpatialMetaData()]))
```

Note that this operation may take some time the first time it is executed for a database. When `InitSpatialMetaData` is executed again it will report an error:

```
InitSpatialMetaData() error:"table spatial_ref_sys already exists"
```

You can safely ignore that error.

Before going further we can close the current connection:

```
>>> conn.close()
```

4.3.2 Declare a Mapping

Now that we have a working connection we can go ahead and create a mapping between a Python class and a database table.

```
>>> from sqlalchemy.ext.declarative import declarative_base
>>> from sqlalchemy import Column, Integer, String
>>> from geoalchemy2 import Geometry
>>>
>>> Base = declarative_base()
>>>
>>> class Lake(Base):
...     __tablename__ = 'lake'
...     id = Column(Integer, primary_key=True)
...     name = Column(String)
...     geom = Column(Geometry(geometry_type='POLYGON', management=True))
```

This basically works in the way as with PostGIS. The difference is the `management` argument that must be set to `True`.

Setting `management` to `True` indicates that the `AddGeometryColumn` and `DiscardGeometryColumn` management functions will be used for the creation and removal of the geometry column. This is required with SpatiaLite.

4.3.3 Create the Table in the Database

We can now create the `lake` table in the `gis.db` database:

```
>>> Lake.__table__.create(engine)
```

If we wanted to drop the table we'd use:

```
>>> Lake.__table__.drop(engine)
```

There's nothing specific to SpatiaLite here.

4.3.4 Create a Session

When using the SQLAlchemy ORM the ORM interacts with the database through a `Session`.

```
>>> from sqlalchemy.orm import sessionmaker
>>> Session = sessionmaker(bind=engine)
>>> session = Session()
```

The session is associated with our SpatiaLite Engine. Again, there's nothing specific to SpatiaLite here.

4.3.5 Add New Objects

We can now create and insert new `Lake` objects into the database, the same way we'd do it using GeoAlchemy 2 with PostGIS.

```
>>> lake = Lake(name='Majeur', geom='POLYGON((0 0,1 0,1 1,0 1,0 0))')
>>> session.add(lake)
>>> session.commit()
```

We can now query the database for Majeur:

Let's add more lakes:

```
>>> session.add_all([
...     Lake(name='Garde', geom='POLYGON((1 0, 3 0, 3 2, 1 2, 1 0))'),
...     Lake(name='Orta', geom='POLYGON((3 0, 6 0, 6 3, 3 3, 3 0))')
... ])
>>> session.commit()
```

4.3.6 Query

Let's make a simple, non-spatial, query:

```
>>> query = session.query(Lake).order_by(Lake.name)
>>> for lake in query:
...     print(lake.name)
...
Garde
Majeur
Orta
```

Now a spatial query:

```
>>> from geolachemy2 import WKTElement
>>> query = session.query(Lake).filter(
...         func.ST_Contains(Lake.geom, WKTElement('POINT(4 1)')))
...
...
>>> for lake in query:
...     print(lake.name)
...
Orta
```

Here's another spatial query, using `ST_Intersects` this time:

```
>>> query = session.query(Lake).filter(
...     Lake.geom.ST_Intersects(WKTElement('LINESTRING(2 1, 4 1)')))
```

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```
...
>>> for lake in query:
...     print(lake.name)
...
Garde
Orta
```

We can also apply relationship functions to `geoalchemy2.elements.WKBElement`. For example:

```
>>> lake = session.query(Lake).filter_by(name='Garde').one()
>>> print(session.scalar(lake.geom.ST_Intersects(WKTElement('LINESTRING(2 1,4 1)'))))
1
```

`session.scalar` allows executing a clause and returning a scalar value (an integer value in this case).

The value 1 indicates that the lake “Garde” does intersect the `LINESTRING(2 1,4 1)` geometry. See the SpatiaLite SQL functions reference list for more information.

4.3.7 Further Reference

- GeoAlchemy 2 ORM Tutorial: [ORM Tutorial](#)
- GeoAlchemy 2 Spatial Functions Reference: [Spatial Functions](#)
- GeoAlchemy 2 Spatial Operators Reference: [Spatial Operators](#)
- GeoAlchemy 2 Elements Reference: [Elements](#)
- SpatiaLite 4.3.0 SQL functions reference list

CHAPTER 5

Gallery

5.1 Gallery

5.1.1 Automatically use a function at insert or select

Sometimes the application wants to apply a function in an insert or in a select. For example, the application might need the geometry with lat/lon coordinates while they are projected in the DB. To avoid having to always tweak the query with a `ST_Transform()`, it is possible to define a `TypeDecorator`

```
11 from pkg_resources import parse_version
12 import pytest
13
14 import sqlalchemy
15 from sqlalchemy import create_engine
16 from sqlalchemy import MetaData
17 from sqlalchemy import Column
18 from sqlalchemy import Integer
19 from sqlalchemy import func
20 from sqlalchemy.ext.declarative import declarative_base
21 from sqlalchemy.orm import sessionmaker
22 from sqlalchemy.types import TypeDecorator
23
24 from geoalchemy2.compat import PY3
25 from geoalchemy2 import Geometry
26 from geoalchemy2 import shape
27
28
29 engine = create_engine('postgresql://gis:gis@localhost/gis', echo=True)
30 metadata = MetaData(engine)
31
32 Base = declarative_base(metadata=metadata)
33
34
```

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```

35 class TransformedGeometry(TypeDecorator):
36     """This class is used to insert a ST_Transform() in each insert or select."""
37     impl = Geometry
38
39     def __init__(self, db_srid, app_srid, **kwargs):
40         kwargs["srid"] = db_srid
41         self.impl = self.__class__.impl(**kwargs)
42         self.app_srid = app_srid
43         self.db_srid = db_srid
44
45     def column_expression(self, col):
46         """The column_expression() method is overridden to ensure that the
47         SRID of the resulting WKBElement is correct"""
48         return getattr(func, self.impl.as_binary)(
49             func.ST_Transform(col, self.app_srid),
50             type_=self.__class__.impl(srid=self.app_srid)
51             # srid could also be -1 so that the SRID is deduced from the
52             # WKB data
53         )
54
55     def bind_expression(self, bindvalue):
56         return func.ST_Transform(
57             self.impl.bind_expression(bindvalue), self.db_srid)
58
59
60 class ThreeDGeometry(TypeDecorator):
61     """This class is used to insert a ST_Force3D() in each insert."""
62     impl = Geometry
63
64     def bind_expression(self, bindvalue):
65         return func.ST_Force3D(self.impl.bind_expression(bindvalue))
66
67
68 class Point(Base):
69     __tablename__ = "point"
70     id = Column(Integer, primary_key=True)
71     raw_geom = Column(Geometry(srid=4326, geometry_type="POINT"))
72     geom = Column(
73         TransformedGeometry(
74             db_srid=2154, app_srid=4326, geometry_type="POINT"))
75     three_d_geom = Column(
76         ThreeDGeometry(srid=4326, geometry_type="POINTZ", dimension=3))
77
78
79 session = sessionmaker(bind=engine)()
80
81
82 def check_wkb(wkb, x, y):
83     pt = shape.to_shape(wkb)
84     assert round(pt.x, 5) == x
85     assert round(pt.y, 5) == y
86
87
88 class TestTypeDecorator():
89
90     def setup(self):
91         metadata.drop_all(checkfirst=True)

```

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```

92     metadata.create_all()
93
94     def teardown(self):
95         session.rollback()
96         metadata.drop_all()
97
98     def _create_one_point(self):
99         # Create new point instance
100        p = Point()
101        p.raw_geom = "SRID=4326;POINT(5 45)"
102        p.geom = "SRID=4326;POINT(5 45)"
103        p.three_d_geom = "SRID=4326;POINT(5 45)"    # Insert 2D geometry into 3D column
104
105        # Insert point
106        session.add(p)
107        session.flush()
108        session.expire(p)
109
110    return p.id
111
112    def test_transform(self):
113        self._create_one_point()
114
115        # Query the point and check the result
116        pt = session.query(Point).one()
117        assert pt.id == 1
118        assert pt.raw_geom.srid == 4326
119        check_wkb(pt.raw_geom, 5, 45)
120
121        assert pt.geom.srid == 4326
122        check_wkb(pt.geom, 5, 45)
123
124        # Check that the data is correct in DB using raw query
125        q = "SELECT id, ST_AsEWKT(geom) AS geom FROM point;"
126        res_q = session.execute(q).fetchone()
127        assert res_q.id == 1
128        assert res_q.geom == "SRID=2154;POINT(857581.899319668 6435414.7478354)"
129
130        # Compare geom, raw_geom with auto transform and explicit transform
131        pt_trans = session.query(
132            Point,
133            Point.raw_geom,
134            func.ST_Transform(Point.raw_geom, 2154).label("trans")
135        ).one()
136
137        assert pt_trans[0].id == 1
138
139        assert pt_trans[0].geom.srid == 4326
140        check_wkb(pt_trans[0].geom, 5, 45)
141
142        assert pt_trans[0].raw_geom.srid == 4326
143        check_wkb(pt_trans[0].raw_geom, 5, 45)
144
145        assert pt_trans[1].srid == 4326
146        check_wkb(pt_trans[1], 5, 45)
147
148        assert pt_trans[2].srid == 2154

```

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Total running time of the script: (0 minutes 0.000 seconds)

5.1.2 Compute length on insert

It is possible to insert a geometry and ask PostgreSQL to compute its length at the same time. This example uses SQLAlchemy core queries.

```
9  from sqlalchemy import bindparam
10 from sqlalchemy import Column
11 from sqlalchemy import create_engine
12 from sqlalchemy import Float
13 from sqlalchemy import func
14 from sqlalchemy import Integer
15 from sqlalchemy import MetaData
16 from sqlalchemy import select
17 from sqlalchemy import Table
18
19 from geoalchemy2 import Geometry
20 from geoalchemy2.shape import to_shape
21
22
23 engine = create_engine('postgresql://gis:gis@localhost/gis', echo=True)
24 metadata = MetaData(engine)
25
26 table = Table(
27     "inserts",
28     metadata,
29     Column("id", Integer, primary_key=True),
30     Column("geom", Geometry("LINESTRING", 4326)),
31     Column("distance", Float),
32 )
33
34
35 class TestLengthAtInsert():
36
37     def setup(self):
38         self.conn = engine.connect()
39         metadata.drop_all(checkfirst=True)
```

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```

40     metadata.create_all()
41
42     def teardown(self):
43         self.conn.close()
44         metadata.drop_all()
45
46     def test_query(self):
47         conn = self.conn
48
49             # Define geometries to insert
50         values = [
51             {"ewkt": "SRID=4326;LINESTRING(0 0, 1 0)"},  

52             {"ewkt": "SRID=4326;LINESTRING(0 0, 0 1)"}
53         ]
54
55             # Define the query to compute distance (without spheroid)
56         distance = func.ST_Length(func.ST_GeomFromText(bindparam("ewkt")), False)
57
58         i = table.insert()
59         i = i.values(geom=bindparam("ewkt"), distance=distance)
60
61             # Execute the query with values as parameters
62         conn.execute(i, values)
63
64             # Check the result
65         q = select([table])
66         res = conn.execute(q).fetchall()
67
68             # Check results
69         assert len(res) == 2
70
71         r1 = res[0]
72         assert r1[0] == 1
73         assert r1[1].srdf == 4326
74         assert to_shape(r1[1]).wkt == "LINESTRING (0 0, 1 0)"
75         assert round(r1[2]) == 111195
76
77         r2 = res[1]
78         assert r2[0] == 2
79         assert r2[1].srdf == 4326
80         assert to_shape(r2[1]).wkt == "LINESTRING (0 0, 0 1)"
81         assert round(r2[2]) == 111195

```

Total running time of the script: (0 minutes 0.000 seconds)

5.1.3 Disable wrapping in select

If the application wants to build queries with GeoAlchemy 2 and gets them as strings, the wrapping of geometry columns with a `ST_AsEWKB()` function might be annoying. In this case it is possible to disable this wrapping. This example uses SQLAlchemy ORM queries.

```

10    from sqlalchemy import Column
11    from sqlalchemy import Integer
12    from sqlalchemy import func
13    from sqlalchemy import select

```

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```

14  from sqlalchemy.ext.declarative import declarative_base
15
16  from geoalchemy2 import Geometry
17
18
19  Base = declarative_base()
20
21
22  class RawGeometry(Geometry):
23      """This class is used to remove the 'ST_AsEWKB()' function from select queries"""
24      ↵
25
26      def column_expression(self, col):
27          return col
28
29
30  class Point(Base):
31      __tablename__ = "point"
32      id = Column(Integer, primary_key=True)
33      geom = Column(Geometry(srid=4326, geometry_type="POINT"))
34      raw_geom = Column(
35          RawGeometry(srid=4326, geometry_type="POINT"))
36
37  def test_no_wrapping():
38      # Select all columns
39      select_query = select([Point])
40
41      # Check that the 'geom' column is wrapped by 'ST_AsEWKB()' and that the column
42      # 'raw_geom' is not.
43      assert str(select_query) == (
44          "SELECT point.id, ST_AsEWKB(point.geom) AS geom, point.raw_geom \n"
45          "FROM point"
46      )
47
48
49  def test_func_no_wrapping():
50      # Select query with function
51      select_query = select([
52          func.ST_Buffer(Point.geom),    # with wrapping (default behavior)
53          func.ST_Buffer(Point.geom, type_=Geometry),    # with wrapping
54          func.ST_Buffer(Point.geom, type_=RawGeometry)  # without wrapping
55      ])
56
57      # Check the query
58      assert str(select_query) == (
59          "SELECT "
60          "ST_AsEWKB(ST_Buffer(point.geom)) AS \"ST_Buffer_1\", "
61          "ST_AsEWKB(ST_Buffer(point.geom)) AS \"ST_Buffer_2\", "
62          "ST_Buffer(point.geom) AS \"ST_Buffer_3\" \n"
63          "FROM point"
64      )

```

Total running time of the script: (0 minutes 0.000 seconds)The [Gallery](#) page shows examples of the GeoAlchemy 2's functionalities.

CHAPTER 6

Reference Documentation

6.1 Types

This module defines the `geoalchemy2.types.Geometry`, `geoalchemy2.types.Geography`, and `geoalchemy2.types.Raster` classes, that are used when defining geometry, geography and raster columns/properties in models.

6.1.1 Reference

`class geoalchemy2.types.CompositeType`

Bases: `sqlalchemy.sql.type_api.UserDefinedType`

A wrapper for `geoalchemy2.elements.CompositeElement`, that can be used as the return type in PostgreSQL functions that return composite values.

This is used as the base class of `geoalchemy2.types.GeometryDump`.

`class comparator_factory(expr)`

Bases: `sqlalchemy.sql.type_api.Comparator`

`typemap = {}`

Dictionary used for defining the content types and their corresponding keys. Set in subclasses.

`class geoalchemy2.types.Geography(geometry_type='GEOMETRY', srid=-1, dimension=2, spatial_index=True, management=False, use_typmod=None, from_text=None, name=None)`

Bases: `geoalchemy2.types._GISType`

The Geography type.

Creating a geography column is done like this:

```
Column(Geography(geometry_type='POINT', srid=4326))
```

See `geoalchemy2.types._GISType` for the list of arguments that can be passed to the constructor.

ElementType

alias of `geoalchemy2.elements.WKBElement`

as_binary = 'ST_AsBinary'

The “as binary” function to use. Used by the parent class’ `column_expression` method.

from_text = 'ST_GeogFromText'

The FromText geography constructor. Used by the parent class’ `bind_expression` method.

name = 'geography'

Type name used for defining geography columns in `CREATE TABLE`.

```
class geoalchemy2.types.Geometry(geometry_type='GEOMETRY', srid=-1, dimension=2, spatial_index=True, management=False, use_tymod=None, from_text=None, name=None)
```

Bases: `geoalchemy2.types._GISType`

The Geometry type.

Creating a geometry column is done like this:

```
Column(Geometry(geometry_type='POINT', srid=4326))
```

See `geoalchemy2.types._GISType` for the list of arguments that can be passed to the constructor.

If `srid` is set then the `WKBElement` objects resulting from queries will have that SRID, and, when constructing the `WKBElement` objects, the SRID won’t be read from the data returned by the database. If `srid` is not set (meaning it’s -1) then the SRID set in `WKBElement` objects will be read from the data returned by the database.

ElementType

alias of `geoalchemy2.elements.WKBElement`

as_binary = 'ST_AsEWKB'

The “as binary” function to use. Used by the parent class’ `column_expression` method.

from_text = 'ST_GeomFromEWKT'

The “from text” geometry constructor. Used by the parent class’ `bind_expression` method.

name = 'geometry'

Type name used for defining geometry columns in `CREATE TABLE`.

```
class geoalchemy2.types.GeometryDump
```

Bases: `geoalchemy2.types.CompositeType`

The return type for functions like `ST_Dump`, consisting of a path and a geom field. You should normally never use this class directly.

```
typemap = {'geom': <class 'geoalchemy2.types.Geometry'>, 'path': ARRAY(Integer())}
```

Dictionary defining the contents of a `geometry_dump`.

```
class geoalchemy2.types.Raster(*args, **kwargs)
```

Bases: `geoalchemy2.types._GISType`

The Raster column type.

Creating a raster column is done like this:

```
Column(Raster)
```

This class defines the `result_processor` method, so that raster values received from the database are converted to `geoalchemy2.elements.RasterElement` objects.

Constructor arguments:

```
spatial_index
```

Indicate if a spatial index should be created. Default is True.

ElementType

alias of `geoalchemy2.elements.RasterElement`

as_binary = 'raster'

The “as binary” function to use. Used by the parent class’ `column_expression` method.

comparator_factory

alias of `geoalchemy2.comparator.BaseComparator`

from_text = 'raster'

The “from text” raster constructor. Used by the parent class’ `bind_expression` method.

name = 'raster'

Type name used for defining raster columns in `CREATE TABLE`.

```
class geoalchemy2.types._GISType(geometry_type='GEOMETRY', srid=-1, dimension=2, spatial_index=True, management=False, use_tymod=None, from_text=None, name=None)
```

Bases: `sqlalchemy.sql.type_api.UserDefinedType`

The base class for `geoalchemy2.types.Geometry` and `geoalchemy2.types.Geography`.

This class defines `bind_expression` and `column_expression` methods that wrap column expressions in `ST_GeomFromEWKT`, `ST_GeogFromText`, or `ST_AsEWKB` calls.

This class also defines `result_processor` and `bind_processor` methods. The function returned by `result_processor` converts WKB values received from the database to `geoalchemy2.elements.WKBElement` objects. The function returned by `bind_processor` converts `geoalchemy2.elements.WKTElement` objects to EWKT strings.

Constructor arguments:

`geometry_type`

The geometry type.

Possible values are:

- "GEOMETRY",
- "POINT",
- "LINESTRING",
- "POLYGON",
- "MULTIPOINT",
- "MULTILINESTRING",
- "MULTIPOLYGON",
- "GEOMETRYCOLLECTION",
- "CURVE",
- None.

The latter is actually not supported with `geoalchemy2.types.Geography`.

When set to `None` then no “geometry type” constraints will be attached to the geometry type declaration. Using `None` here is not compatible with setting `management` to `True`.

Default is "GEOMETRY".

srid

The SRID for this column. E.g. 4326. Default is -1.

dimension

The dimension of the geometry. Default is 2.

With management set to True, that is when `AddGeometryColumn` is used to add the geometry column, there are two constraints:

- The `geometry_type` must not end with "ZM". This is due to PostGIS' `AddGeometryColumn` failing with ZM geometry types. Instead the "simple" geometry type (e.g. POINT rather POINTZM) should be used with dimension set to 4.
- When the `geometry_type` ends with "Z" or "M" then dimension must be set to 3.

With management set to False (the default) dimension is not taken into account, and the actual dimension is fully defined with the `geometry_type`.

spatial_index

Indicate if a spatial index should be created. Default is True.

management

Indicate if the `AddGeometryColumn` and `DropGeometryColumn` managements functions should be called when adding and dropping the geometry column. Should be set to True for PostGIS 1.x. Default is False. Note that this option has no effect for [geoalchemy2.types.Geography](#).

use_typmod

By default PostgreSQL type modifiers are used to create the geometry column. To use check constraints instead set `use_typmod` to False. By default this option is not included in the call to `AddGeometryColumn`. Note that this option is only taken into account if management is set to True and is only available for PostGIS 2.x.

as_binary = None

The name of the "as binary" function for this type. Set in subclasses.

bind_expression(bindvalue)

"Given a bind value (i.e. a `BindParameter` instance), return a SQL expression in its place.

This is typically a SQL function that wraps the existing bound parameter within the statement. It is used for special data types that require literals being wrapped in some special database function in order to coerce an application-level value into a database-specific format. It is the SQL analogue of the `TypeEngine.bind_processor()` method.

The method is evaluated at statement compile time, as opposed to statement construction time.

Note that this method, when implemented, should always return the exact same structure, without any conditional logic, as it may be used in an `executemany()` call against an arbitrary number of bound parameter sets.

See also:

`types_sql_value_processing`

bind_processor(dialect)

Return a conversion function for processing bind values.

Returns a callable which will receive a bind parameter value as the sole positional argument and will return a value to send to the DB-API.

If processing is not necessary, the method should return `None`.

Parameters `dialect` – Dialect instance in use.

column_expression (`col`)

Given a SELECT column expression, return a wrapping SQL expression.

This is typically a SQL function that wraps a column expression as rendered in the columns clause of a SELECT statement. It is used for special data types that require columns to be wrapped in some special database function in order to coerce the value before being sent back to the application. It is the SQL analogue of the `TypeEngine.result_processor()` method.

The method is evaluated at statement compile time, as opposed to statement construction time.

See also:

`types_sql_value_processing`

comparator_factory

alias of `geoalchemy2.comparator.Comparator`

from_text = None

The name of “from text” function for this type. Set in subclasses.

name = None

Name used for defining the main geo type (geometry or geography) in CREATE TABLE statements. Set in subclasses.

result_processor (`dialect, coltype`)

Return a conversion function for processing result row values.

Returns a callable which will receive a result row column value as the sole positional argument and will return a value to return to the user.

If processing is not necessary, the method should return `None`.

Parameters

- `dialect` – Dialect instance in use.
- `coltype` – DBAPI coltype argument received in cursor.description.

6.2 Elements

class `geoalchemy2.elements.WKTElement` (`data, srid=-1, extended=False`)

Bases: `geoalchemy2.elements._SpatialElement`

Instances of this class wrap a WKT or EWKT value.

Usage examples:

```
wkt_element_1 = WKTElement('POINT(5 45)')
wkt_element_2 = WKTElement('POINT(5 45)', srid=4326)
wkt_element_3 = WKTElement('SRID=4326;POINT(5 45)', extended=True)
```

desc

This element’s description string.

```
geom_from = 'ST_GeomFromText'
```

```
geom_from_extended_version = 'ST_GeomFromEWKT'
```

```
class geoalchemy2.elements.WKBElement (data, srid=-1, extended=False)
```

Bases: geoalchemy2.elements._SpatialElement

Instances of this class wrap a WKB or EWKB value.

Geometry values read from the database are converted to instances of this type. In most cases you won't need to create WKBElement instances yourself.

If extended is True and srid is -1 at construction time then the SRID will be read from the EWKB data.

Note: you can create WKBElement objects from Shapely geometries using the geoalchemy2.shape.from_shape() function.

desc

This element's description string.

```
geom_from = 'ST_GeomFromWKB'
```

```
geom_from_extended_version = 'ST_GeomFromEWKB'
```

```
class geoalchemy2.elements.RasterElement (data)
```

Bases: geoalchemy2.elements._SpatialElement

Instances of this class wrap a raster value. Raster values read from the database are converted to instances of this type. In most cases you won't need to create RasterElement instances yourself.

desc

This element's description string.

6.3 Spatial Functions

This module defines the *GenericFunction* class, which is the base for the implementation of spatial functions in GeoAlchemy. This module is also where actual spatial functions are defined. Spatial functions supported by GeoAlchemy are defined in this module. See *GenericFunction* to know how to create new spatial functions.

Note: By convention the names of spatial functions are prefixed by ST_. This is to be consistent with PostGIS', which itself is based on the SQL-MM standard.

Functions created by subclassing *GenericFunction* can be called in several ways:

- By using the func object, which is the SQLAlchemy standard way of calling a function. For example, without the ORM:

```
select([func.ST_Area(lake_table.c.geom)])
```

and with the ORM:

```
Session.query(func.ST_Area(Lake.geom))
```

- By applying the function to a geometry column. For example, without the ORM:

```
select([lake_table.c.geom.ST_Area()])
```

and with the ORM:

```
Session.query(Lake.geom.ST_Area())
```

- By applying the function to a `geoalchemy2.elements.WKBElement` object (`geoalchemy2.elements.WKBElement` is the type into which GeoAlchemy converts geometry values read from the database), or to a `geoalchemy2.elements.WKTElement` object. For example, without the ORM:

```
conn.scalar(lake['geom'].ST_Area())
```

and with the ORM:

```
session.scalar(lake.geom.ST_Area())
```

6.3.1 Reference

class `geoalchemy2.functions.GenericFunction(*args, **kwargs)`
 The base class for GeoAlchemy functions.

This class inherits from `sqlalchemy.sql.functions.GenericFunction`, so functions defined by subclassing this class can be given a fixed return type. For example, functions like `ST_Buffer` and `ST_Envelope` have their `type` attributes set to `geoalchemy2.types.Geometry`.

This class allows constructs like `Lake.geom.ST_Buffer(2)`. In that case the Function instance is bound to an expression (`Lake.geom` here), and that expression is passed to the function when the function is actually called.

If you need to use a function that GeoAlchemy does not provide you will certainly want to subclass this class. For example, if you need the `ST_TransScale` spatial function, which isn't (currently) natively supported by GeoAlchemy, you will write this:

```
from geoalchemy2 import Geometry
from geoalchemy2.functions import GenericFunction

class ST_TransScale(GenericFunction):
    name = 'ST_TransScale'
    type = Geometry
```

class `geoalchemy2.functions.ST_3DMakeBox(*args, **kwargs)`
 Creates a BOX3D defined by the given 3d point geometries.

see http://postgis.net/docs/ST_3DMakeBox.html

Return type: `geoalchemy2.types.Geometry`.

type
 alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_AddPoint(*args, **kwargs)`
 Add a point to a LineString.

see http://postgis.net/docs/ST_AddPoint.html

Return type: `geoalchemy2.types.Geometry`.

type
 alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Affine(*args, **kwargs)`
 Apply a 3d affine transformation to a geometry.

see http://postgis.net/docs/ST_Affine.html

Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Area(*args, **kwargs)`
Returns the area of the surface if it is a polygon or multi-polygon. For geometry type area is in SRID units. For geography area is in square meters.
see http://postgis.net/docs/ST_Area.html

class `geoalchemy2.functions.ST_AsBinary(*args, **kwargs)`
Return the Well-Known Binary (WKB) representation of the geometry/geography without SRID meta data.
see http://postgis.net/docs/ST_AsBinary.html

class `geoalchemy2.functions.ST_AsEWKB(*args, **kwargs)`
Return the Well-Known Binary (WKB) representation of the geometry/geography with SRID meta data.
see http://postgis.net/docs/ST_AsEWKB.html

class `geoalchemy2.functions.ST_AsEWKT(*args, **kwargs)`
Return the Well-Known Text (WKT) representation of the geometry/geography with SRID metadata.
see http://postgis.net/docs/ST_AsEWKT.html

class `geoalchemy2.functions.ST_AsGML(*args, **kwargs)`
Return the geometry as a GML version 2 or 3 element.
see http://postgis.net/docs/ST_AsGML.html

class `geoalchemy2.functions.ST_AsGeoJSON(*args, **kwargs)`
Return the geometry as a GeoJSON “geometry” object, or the row as a GeoJSON feature” object (PostGIS 3 only). (Cf GeoJSON specifications RFC 7946). 2D and 3D Geometries are both supported. GeoJSON only support SFS 1.1 geometry types (no curve support for example). See https://postgis.net/docs/ST_AsGeoJSON.html

class `geoalchemy2.functions.ST_AsKML(*args, **kwargs)`
Return the geometry as a KML element. Several variants. Default version=2, default precision=15
see http://postgis.net/docs/ST_AsKML.html

class `geoalchemy2.functions.ST_AsRaster(*args, **kwargs)`
Converts a PostGIS geometry to a PostGIS raster.
see http://postgis.net/docs/RT_ST_AsRaster.html
Return type: `geoalchemy2.types.Raster`.

type
alias of `geoalchemy2.types.Raster`

class `geoalchemy2.functions.ST_AsSVG(*args, **kwargs)`
Returns a Geometry in SVG path data given a geometry or geography object.
see http://postgis.net/docs/ST_AsSVG.html

class `geoalchemy2.functions.ST_AsTWKB(*args, **kwargs)`
Returns the geometry as TWKB, aka “Tiny Well-Known Binary”
see http://postgis.net/docs/ST_AsTWKB.html

class `geoalchemy2.functions.ST_AsText(*args, **kwargs)`
Return the Well-Known Text (WKT) representation of the geometry/geography without SRID metadata.
see http://postgis.net/docs/ST_AsText.html

class geoalchemy2.functions.**ST_Azimuth**(*args, **kwargs)

Returns the angle in radians from the horizontal of the vector defined by pointA and pointB. Angle is computed clockwise from down-to-up: on the clock: 12=0; 3=PI/2; 6=PI; 9=3PI/2.

see http://postgis.net/docs/ST_Azimuth.html

class geoalchemy2.functions.**ST_BdMPolyFromText**(*args, **kwargs)

Construct a MultiPolygon given an arbitrary collection of closed linestrings as a MultiLineString text representation Well-Known text representation.

see http://postgis.net/docs/ST_BdMPolyFromText.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

class geoalchemy2.functions.**ST_BdPolyFromText**(*args, **kwargs)

Construct a Polygon given an arbitrary collection of closed linestrings as a MultiLineString Well-Known text representation.

see http://postgis.net/docs/ST_BdPolyFromText.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

class geoalchemy2.functions.**ST_Boundary**(*args, **kwargs)

Returns the closure of the combinatorial boundary of this Geometry.

see http://postgis.net/docs/ST_Boundary.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

class geoalchemy2.functions.**ST_BoundingDiagonal**(*args, **kwargs)

Returns the diagonal of the supplied geometry's bounding box.

see http://postgis.net/docs/ST_BoundingDiagonal.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

class geoalchemy2.functions.**ST_Box2dFromGeoHash**(*args, **kwargs)

Return a BOX2D from a GeoHash string.

see http://postgis.net/docs/ST_Box2dFromGeoHash.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

class geoalchemy2.functions.**ST_Buffer**(*args, **kwargs)

For geometry: Returns a geometry that represents all points whose distance from this Geometry is less than or equal to distance. Calculations are in the Spatial Reference System of this Geometry.

For geography: Uses a planar transform wrapper. Introduced in 1.5 support for different end cap and mitre settings to control shape.

see http://postgis.net/docs/ST_Buffer.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Centroid(*args, **kwargs)`

Returns the geometric center of a geometry.

see http://postgis.net/docs/ST_Centroid.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_CollectionExtract(*args, **kwargs)`

Given a (multi)geometry, return a (multi)geometry consisting only of elements of the specified type.

see http://postgis.net/docs/ST_CollectionExtract.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_CollectionHomogenize(*args, **kwargs)`

Given a geometry collection, return the “simplest” representation of the contents.

see http://postgis.net/docs/ST_CollectionHomogenize.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Contains(*args, **kwargs)`

Returns True if and only if no points of B lie in the exterior of A, and at least one point of the interior of B lies in the interior of A.

see http://postgis.net/docs/ST_Contains.html

class `geoalchemy2.functions.ST_ContainsProperly(*args, **kwargs)`

Returns True if B intersects the interior of A but not the boundary (or exterior). A does not contain properly itself, but does contain itself.

see http://postgis.net/docs/ST_ContainsProperly.html

class `geoalchemy2.functions.ST_CoveredBy(*args, **kwargs)`

Returns True if no point in Geometry/Geography A is outside Geometry/Geography B

see http://postgis.net/docs/ST_CoveredBy.html

class `geoalchemy2.functions.ST_Covers(*args, **kwargs)`

Returns True if no point in Geometry B is outside Geometry A

see http://postgis.net/docs/ST_Covers.html

class `geoalchemy2.functions.ST_Crosses(*args, **kwargs)`

Returns True if the supplied geometries have some, but not all, interior points in common.

see http://postgis.net/docs/ST_Crosses.html

class `geoalchemy2.functions.ST_DFullyWithin(*args, **kwargs)`

Returns True if all of the geometries are within the specified distance of one another

see http://postgis.net/docs/ST_DFullyWithin.html

class geoalchemy2.functions.**ST_DWithin**(*args, **kwargs)

Returns True if the geometries are within the specified distance of one another. For geometry units are in those of spatial reference and for geography units are in meters and measurement is defaulted to use_spheroid=True (measure around spheroid), for faster check, use_spheroid=False to measure along sphere.

see http://postgis.net/docs/ST_DWithin.html

class geoalchemy2.functions.**ST_Difference**(*args, **kwargs)

Returns a geometry that represents that part of geometry A that does not intersect with geometry B.

see http://postgis.net/docs/ST_Difference.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

class geoalchemy2.functions.**ST_Disjoint**(*args, **kwargs)

Returns True if the Geometries do not “spatially intersect” - if they do not share any space together.

see http://postgis.net/docs/ST_Disjoint.html

class geoalchemy2.functions.**ST_Distance**(*args, **kwargs)

For geometry type Returns the 2-dimensional cartesian minimum distance (based on spatial ref) between two geometries in projected units. For geography type defaults to return spheroidal minimum distance between two geographies in meters.

see http://postgis.net/docs/ST_Distance.html

class geoalchemy2.functions.**ST_DistanceSphere**(*args, **kwargs)

Returns minimum distance in meters between two lon/lat points. Uses a spherical earth and radius derived from the spheroid defined by the SRID. Faster than ST_DistanceSpheroid, but less accurate. PostGIS Versions prior to 1.5 only implemented for points. Availability: 1.5 - support for other geometry types besides points was introduced. Prior versions only work with points. Changed: 2.2.0 In prior versions this used to be called ST_Distance_Sphere

see http://postgis.net/docs/ST_DistanceSphere.html

class geoalchemy2.functions.**ST_Distance_Sphere**(*args, **kwargs)

Returns minimum distance in meters between two lon/lat geometries. Uses a spherical earth and radius of 6370986 meters. Faster than ST_Distance_Spheroid, but less accurate. PostGIS versions prior to 1.5 only implemented for points.

see http://postgis.net/docs/ST_Distance_Sphere.html

class geoalchemy2.functions.**ST_Dump**(*args, **kwargs)

Returns a set of geometry_dump (geom,path) rows, that make up a geometry g1.

see http://postgis.net/docs/ST_Dump.html

Return type: *geoalchemy2.types.GeometryDump*.

type

alias of *geoalchemy2.types.GeometryDump*

class geoalchemy2.functions.**ST_DumpPoints**(*args, **kwargs)

Returns a set of geometry_dump (geom,path) rows of all points that make up a geometry.

see http://postgis.net/docs/ST_DumpPoints.html

Return type: *geoalchemy2.types.GeometryDump*.

type
alias of `geoalchemy2.types.GeometryDump`

class `geoalchemy2.functions.ST_EndPoint(*args, **kwargs)`
Returns the last point of a LINESTRING or CIRCULARLINESTRING geometry as a POINT.
see http://postgis.net/docs/ST_EndPoint.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Envelope(*args, **kwargs)`
Returns a geometry representing the double precision (float8) boundingbox of the supplied geometry.
see http://postgis.net/docs/ST_Envelope.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Equals(*args, **kwargs)`
Returns True if the given geometries represent the same geometry. Directionality is ignored.
see http://postgis.net/docs/ST_Equals.html

class `geoalchemy2.functions.ST_ExteriorRing(*args, **kwargs)`
Returns a line string representing the exterior ring of the POLYGON geometry. Return NULL if the geometry is not a polygon. Will not work with MULTIPOLYGON.
see http://postgis.net/docs/ST_ExteriorRing.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Force2D(*args, **kwargs)`
Force the geometries into a “2-dimensional mode”.
see http://postgis.net/docs/ST_Force2D.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Force3D(*args, **kwargs)`
Force the geometries into XYZ mode. This is an alias for ST_Force3DZ.
see http://postgis.net/docs/ST_Force_3D.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Force3DM(*args, **kwargs)`
Force the geometries into XYM mode.
see http://postgis.net/docs/ST_Force_3DM.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Force3DZ(*args, **kwargs)`
Force the geometries into XYZ mode.
see http://postgis.net/docs/ST_Force_3DZ.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Force4D(*args, **kwargs)`
Force the geometries into XYZM mode.
see http://postgis.net/docs/ST_Force_4D.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_ForceCollection(*args, **kwargs)`
Convert the geometry into a GEOMETRYCOLLECTION.
see http://postgis.net/docs/ST_Force_Collection.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_ForceCurve(*args, **kwargs)`
Upcast a geometry into its curved type, if applicable.
see http://postgis.net/docs/ST_ForceCurve.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_ForcePolygonCCW(*args, **kwargs)`
Orients all exterior rings counter-clockwise and all interior rings clockwise.
see http://postgis.net/docs/ST_ForcePolygonCCW.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_ForcePolygonCW(*args, **kwargs)`
Orients all exterior rings clockwise and all interior rings counter-clockwise.
see http://postgis.net/docs/ST_ForcePolygonCW.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_ForceRHR(*args, **kwargs)`
Force the orientation of the vertices in a polygon to follow the Right-Hand-Rule.
see http://postgis.net/docs/ST_ForceRHR.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_ForceSFS (*args, **kwargs)`

Force the geometries to use SFS 1.1 geometry types only.

see http://postgis.net/docs/ST_ForceSFS.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_GMLToSQL (*args, **kwargs)`

Return a specified ST_Geometry value from GML representation. This is an alias name for ST_GeomFromGML

see http://postgis.net/docs/ST_GMLToSQL.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_GeogFromText (*args, **kwargs)`

Return a specified geography value from Well-Known Text representation or extended (WKT).

see http://postgis.net/docs/ST_GeogFromText.html

Return type: `geoalchemy2.types.Geography`.

type

alias of `geoalchemy2.types.Geography`

class `geoalchemy2.functions.ST_GeogFromWKB (*args, **kwargs)`

Creates a geography instance from a Well-Known Binary geometry representation (WKB) or extended Well Known Binary (EWKB).

see http://postgis.net/docs/ST_GeogFromWKB.html

Return type: `geoalchemy2.types.Geography`.

type

alias of `geoalchemy2.types.Geography`

class `geoalchemy2.functions.ST_GeographyFromText (*args, **kwargs)`

Return a specified geography value from Well-Known Text representation or extended (WKT).

see http://postgis.net/docs/ST_GeographyFromText.html

Return type: `geoalchemy2.types.Geography`.

type

alias of `geoalchemy2.types.Geography`

class `geoalchemy2.functions.ST_GeomCollFromText (*args, **kwargs)`

Makes a collection Geometry from collection WKT with the given SRID. If SRID is not given, it defaults to 0.

see http://postgis.net/docs/ST_GeomCollFromText.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

```
class geoalchemy2.functions.ST_GeomFromEWKB(*args, **kwargs)
    Return a specified ST_Geometry value from Extended Well-Known Binary representation (EWKB).
    see http://postgis.net/docs/ST\_GeomFromEWKB.html
    Return type: geoalchemy2.types.Geometry.

type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_GeomFromEWKT(*args, **kwargs)
    Return a specified ST_Geometry value from Extended Well-Known Text representation (EWKT).
    see http://postgis.net/docs/ST\_GeomFromEWKT.html
    Return type: geoalchemy2.types.Geometry.

type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_GeomFromGML(*args, **kwargs)
    Takes as input GML representation of geometry and outputs a PostGIS geometry object
    see http://postgis.net/docs/ST\_GeomFromGML.html
    Return type: geoalchemy2.types.Geometry.

type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_GeomFromGeoHash(*args, **kwargs)
    Return a geometry from a GeoHash string.
    see http://postgis.net/docs/ST\_GeomFromGeoHash.html
    Return type: geoalchemy2.types.Geometry.

type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_GeomFromGeoJSON(*args, **kwargs)
    Takes as input a geojson representation of a geometry and outputs a PostGIS geometry object
    see http://postgis.net/docs/ST\_GeomFromGeoJSON.html
    Return type: geoalchemy2.types.Geometry.

type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_GeomFromKML(*args, **kwargs)
    Takes as input KML representation of geometry and outputs a PostGIS geometry object
    see http://postgis.net/docs/ST\_GeomFromKML.html
    Return type: geoalchemy2.types.Geometry.

type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_GeomFromTWKB(*args, **kwargs)
    Creates a geometry instance from a TWKB (“Tiny Well-Known Binary”) geometry representation.
    see http://postgis.net/docs/ST\_GeomFromTWKB.html
    Return type: geoalchemy2.types.Geometry.
```

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_GeomFromText(*args, **kwargs)`
Return a specified ST_Geometry value from Well-Known Text representation (WKT).
see http://postgis.net/docs/ST_GeomFromText.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_GeomFromWKB(*args, **kwargs)`
Creates a geometry instance from a Well-Known Binary geometry representation (WKB) and optional SRID.
see http://postgis.net/docs/ST_GeomFromWKB.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_GeometryFromText(*args, **kwargs)`
Return a specified ST_Geometry value from Well-Known Text representation (WKT). This is an alias name for ST_GeomFromText
see http://postgis.net/docs/ST_GeometryFromText.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_GeometryN(*args, **kwargs)`
Return the 1-based Nth geometry if the geometry is a GEOMETRYCOLLECTION, (MULTI)POINT, (MULTI)LINESTRING, MULTICURVE or (MULTI)POLYGON, POLYHEDRALSURFACE Otherwise, return None.
see http://postgis.net/docs/ST_GeometryN.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_GeometryType(*args, **kwargs)`
Return the geometry type of the ST_Geometry value.
see http://postgis.net/docs/ST_GeometryType.html

class `geoalchemy2.functions.ST_Height(*args, **kwargs)`
Returns the height of the raster in pixels.
see http://postgis.net/docs/RT_ST_Height.html

class `geoalchemy2.functions.ST_InteriorRingN(*args, **kwargs)`
Return the Nth interior linestring ring of the polygon geometry. Return NULL if the geometry is not a polygon or the given N is out of range.
see http://postgis.net/docs/ST_InteriorRingN.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

```
class geoalchemy2.functions.ST_Intersection(*args, **kwargs)
```

Returns a geometry that represents the shared portion of geomA and geomB. The geography implementation does a transform to geometry to do the intersection and then transform back to WGS84.

see http://postgis.net/docs/ST_Intersection.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

```
class geoalchemy2.functions.ST_Intersects(*args, **kwargs)
```

Returns True if the Geometries/Geography “spatially intersect in 2D” - (share any portion of space) and False if they don’t (they are Disjoint). For geography – tolerance is 0.00001 meters (so any points that close are considered to intersect)

see http://postgis.net/docs/ST_Intersects.html

```
class geoalchemy2.functions.ST_IsValid(*args, **kwargs)
```

Returns True if the ST_Geometry is well formed.

see http://postgis.net/docs/ST_IsValid.html

```
class geoalchemy2.functions.ST_Length(*args, **kwargs)
```

Returns the 2d length of the geometry if it is a linestring or multilinestring. geometry are in units of spatial reference and geography are in meters (default spheroid)

see http://postgis.net/docs/ST_Length.html

```
class geoalchemy2.functions.ST_LineFromEncodedPolyline(*args, **kwargs)
```

Creates a LineString from an Encoded Polyline.

see http://postgis.net/docs/ST_LineFromEncodedPolyline.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

```
class geoalchemy2.functions.ST_LineFromMultiPoint(*args, **kwargs)
```

Creates a LineString from a MultiPoint geometry.

see http://postgis.net/docs/ST_LineFromMultiPoint.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

```
class geoalchemy2.functions.ST_LineFromText(*args, **kwargs)
```

Makes a Geometry from WKT representation with the given SRID. If SRID is not given, it defaults to 0.

see http://postgis.net/docs/ST_LineFromText.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

```
class geoalchemy2.functions.ST_LineFromWKB(*args, **kwargs)
```

Makes a LINESTRING from WKB with the given SRID

see http://postgis.net/docs/ST_LineFromWKB.html

Return type: *geoalchemy2.types.Geometry*.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_LineLocatePoint(*args, **kwargs)`
Returns a float between 0 and 1 representing the location of the closest point on LineString to the given Point, as a fraction of total 2d line length.
see http://postgis.net/docs/ST_LineLocatePoint.html

class `geoalchemy2.functions.ST_LinestringFromWKB(*args, **kwargs)`
Returns a (set of) LineString(s) formed by sewing together the constituent line work of a MULTILINESTRING.
see http://postgis.net/docs/ST_LineMerge.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_LineSubstring(*args, **kwargs)`
Return a linestring being a substring of the input one starting and ending at the given fractions of total 2d length. Second and third arguments are float8 values between 0 and 1. This only works with LINESTRINGS. To use with contiguous MULTILINESTRINGS use in conjunction with ST_LineMerge. If ‘start’ and ‘end’ have the same value this is equivalent to ST_LineInterpolatePoint.
see http://postgis.net/docs/ST_LineSubstring.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_M(*args, **kwargs)`
Return the M coordinate of the point, or NULL if not available. Input must be a point.
see http://postgis.net/docs/ST_M.html

class `geoalchemy2.functions.ST_MLineFromText(*args, **kwargs)`
Return a specified ST_MultiLineString value from WKT representation.
see http://postgis.net/docs/ST_MLineFromText.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_MPointFromText(*args, **kwargs)`
Makes a Geometry from WKT with the given SRID. If SRID is not given, it defaults to 0.
see http://postgis.net/docs/ST_MPointFromText.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

```
class geoalchemy2.functions.ST_MPolyFromText(*args, **kwargs)
    Makes a MultiPolygon Geometry from WKT with the given SRID. If SRID is not given, it defaults to 0.
    see http://postgis.net/docs/ST\_MPolyFromText.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_MakeBox2D(*args, **kwargs)
    Creates a BOX2D defined by the given point geometries.
    see http://postgis.net/docs/ST\_MakeBox2D.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_MakeEnvelope(*args, **kwargs)
    Creates a rectangular Polygon formed from the given minimums and maximums. Input values must be in SRS specified by the SRID.
    see http://postgis.net/docs/ST\_MakeEnvelope.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_MakeLine(*args, **kwargs)
    Creates a Linestring from point, multipoint, or line geometries.
    see http://postgis.net/docs/ST\_MakeLine.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_MakePoint(*args, **kwargs)
    Creates a 2D, 3DZ or 4D point geometry.
    see http://postgis.net/docs/ST\_MakePoint.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_MakePointM(*args, **kwargs)
    Creates a point geometry with an x y and m coordinate.
    see http://postgis.net/docs/ST\_MakePointM.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_MakePolygon(*args, **kwargs)
    Creates a Polygon formed by the given shell. Input geometries must be closed LINESTRINGS.
    see http://postgis.net/docs/ST\_MakePolygon.html
    Return type: geoalchemy2.types.Geometry.
```

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_MakeValid(*args, **kwargs)`
Attempts to make an invalid geometry valid without losing vertices.
see http://postgis.net/docs/ST_MakeValid.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Multi(*args, **kwargs)`
Return the geometry as a MULTI* geometry.
see http://postgis.net/docs/ST_Multi.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_NPoints(*args, **kwargs)`
Return the number of points (vertices) in a geometry.
see http://postgis.net/docs/ST_NPoints.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Normalize(*args, **kwargs)`
Return the geometry in its canonical form.
see http://postgis.net/docs/ST_Normalize.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_OrderingEquals(*args, **kwargs)`
Returns True if the given geometries represent the same geometry and points are in the same directional order.
see http://postgis.net/docs/ST_OrderingEquals.html

class `geoalchemy2.functions.ST_Overlaps(*args, **kwargs)`
Returns True if the Geometries share space, are of the same dimension, but are not completely contained by each other.
see http://postgis.net/docs/ST_Overlaps.html

class `geoalchemy2.functions.ST_PatchN(*args, **kwargs)`
Return the 1-based Nth geometry (face) if the geometry is a POLYHEDRALSURFACE, POLYHEDRALSURFACEM. Otherwise, return NULL.
see http://postgis.net/docs/ST_PatchN.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Perimeter(*args, **kwargs)`
Return the length measurement of the boundary of an ST_Surface or ST_MultiSurface geometry or geography. (Polygon, Multipolygon). geometry measurement is in units of spatial reference and geography is in meters.
see http://postgis.net/docs/ST_Perimeter.html

```
class geoalchemy2.functions.ST_Point(*args, **kwargs)
    Returns an ST_Point with the given coordinate values. OGC alias for ST_MakePoint.
    see http://postgis.net/docs/ST\_Point.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_PointFromGeoHash(*args, **kwargs)
    Return a point from a GeoHash string.
    see http://postgis.net/docs/ST\_PointFromGeoHash.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_PointFromText(*args, **kwargs)
    Makes a point Geometry from WKT with the given SRID. If SRID is not given, it defaults to unknown.
    see http://postgis.net/docs/ST\_PointFromText.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_PointFromWKB(*args, **kwargs)
    Makes a geometry from WKB with the given SRID
    see http://postgis.net/docs/ST\_PointFromWKB.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_PointN(*args, **kwargs)
    Return the Nth point in the first LineString or circular LineString in the geometry. Negative values are counted
    backwards from the end of the LineString. Returns NULL if there is no linestring in the geometry.
    see http://postgis.net/docs/ST\_PointN.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_Points(*args, **kwargs)
    Returns a MultiPoint containing all of the coordinates of a geometry.
    see http://postgis.net/docs/ST\_Points.html
    Return type: geoalchemy2.types.Geometry.
type
    alias of geoalchemy2.types.Geometry

class geoalchemy2.functions.ST_Polygon(*args, **kwargs)
    Returns a polygon built from the specified linestring and SRID.
    see http://postgis.net/docs/ST\_Polygon.html
    Return type: geoalchemy2.types.Geometry.
```

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_PolygonFromText(*args, **kwargs)`
Makes a Geometry from WKT with the given SRID. If SRID is not given, it defaults to 0.
see http://postgis.net/docs/ST_PolygonFromText.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Project(*args, **kwargs)`
Returns a POINT projected from a start point using a distance in meters and bearing (azimuth) in radians.
see http://postgis.net/docs/ST_Project.html
Return type: `geoalchemy2.types.Geography`.

type
alias of `geoalchemy2.types.Geography`

class `geoalchemy2.functions.ST_QuantizeCoordinates(*args, **kwargs)`
Sets least significant bits of coordinates to zero.
see http://postgis.net/docs/ST_QuantizeCoordinates.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Relate(*args, **kwargs)`
Returns True if this Geometry is spatially related to anotherGeometry, by testing for intersections between the Interior, Boundary and Exterior of the two geometries as specified by the values in the intersectionMatrixPattern. If no intersectionMatrixPattern is passed in, then returns the maximum intersectionMatrixPattern that relates the 2 geometries.
see http://postgis.net/docs/ST_Relate.html

class `geoalchemy2.functions.ST_RemovePoint(*args, **kwargs)`
Remove point from a linestring.
see http://postgis.net/docs/ST_RemovePoint.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Reverse(*args, **kwargs)`
Return the geometry with vertex order reversed.
see http://postgis.net/docs/ST_Reverse.html
Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Rotate(*args, **kwargs)`
Rotate a geometry rotRadians counter-clockwise about an origin.
see http://postgis.net/docs/ST_Rotate.html

Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_RotateX(*args, **kwargs)`
Rotate a geometry rotRadians about the X axis.
see http://postgis.net/docs/ST_RotateX.html

Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_RotateY(*args, **kwargs)`
Rotate a geometry rotRadians about the Y axis.
see http://postgis.net/docs/ST_RotateY.html

Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_RotateZ(*args, **kwargs)`
Rotate a geometry rotRadians about the Z axis.
see http://postgis.net/docs/ST_RotateZ.html

Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_SRID(*args, **kwargs)`
Returns the spatial reference identifier for the ST_Geometry as defined in spatial_ref_sys table.
see http://postgis.net/docs/ST_SRID.html

class `geoalchemy2.functions.ST_Scale(*args, **kwargs)`
Scale a geometry by given factors.
see http://postgis.net/docs/ST_Scale.html

Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Segmentize(*args, **kwargs)`
Return a modified geometry/geography having no segment longer than the given distance.
see http://postgis.net/docs/ST_Segmentize.html

Return type: `geoalchemy2.types.Geometry`.

type
alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_SetPoint(*args, **kwargs)`
Replace point of a linestring with a given point.
see http://postgis.net/docs/ST_SetPoint.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_SetSRID(*args, **kwargs)`

Set the SRID on a geometry to a particular integer value.

see http://postgis.net/docs/ST_SetSRID.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Simplify(*args, **kwargs)`

Returns a “simplified” version of the given geometry using the Douglas-Peucker algorithm.

see http://postgis.net/docs/ST_Simplify.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Snap(*args, **kwargs)`

Snap segments and vertices of input geometry to vertices of a reference geometry.

see http://postgis.net/docs/ST_Snap.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_SnapToGrid(*args, **kwargs)`

Snap all points of the input geometry to a regular grid.

see http://postgis.net/docs/ST_SnapToGrid.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_StartPoint(*args, **kwargs)`

Returns the first point of a LINESTRING geometry as a POINT.

see http://postgis.net/docs/ST_StartPoint.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

class `geoalchemy2.functions.ST_Touches(*args, **kwargs)`

Returns True if the geometries have at least one point in common, but their interiors do not intersect.

see http://postgis.net/docs/ST_Touches.html

class `geoalchemy2.functions.ST_TransScale(*args, **kwargs)`

Translate a geometry by given factors and offsets.

see http://postgis.net/docs/ST_TransScale.html

Return type: `geoalchemy2.types.Geometry`.

type

alias of `geoalchemy2.types.Geometry`

```
class geoalchemy2.functions.ST_Transform(*args, **kwargs)
```

Return a new geometry with its coordinates transformed to the SRID referenced by the integer parameter.

see http://postgis.net/docs/ST_Transform.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

```
class geoalchemy2.functions.ST_Translate(*args, **kwargs)
```

Translate a geometry by given offsets.

see http://postgis.net/docs/ST_Translate.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

```
class geoalchemy2.functions.ST_Union(*args, **kwargs)
```

Returns a geometry that represents the point set union of the Geometries.

see http://postgis.net/docs/ST_Union.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

```
class geoalchemy2.functions.ST_Value(*args, **kwargs)
```

Returns the value of a given band in a given columnx, rowy pixel or at a particular geometric point. Band numbers start at 1 and assumed to be 1 if not specified. If `exclude_nodata_value` is set to `false`, then all pixels include nodata pixels are considered to intersect and return value. If `exclude_nodata_value` is not passed in then reads it from metadata of raster.

see http://postgis.net/docs/RT_ST_Value.html

```
class geoalchemy2.functions.ST_WKBToSQL(*args, **kwargs)
```

Return a specified ST_Geometry value from Well-Known Binary representation (WKB). This is an alias name for ST_GeomFromWKB that takes no srid

see http://postgis.net/docs/ST_WKBToSQL.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

```
class geoalchemy2.functions.ST_WKTToSQL(*args, **kwargs)
```

Return a specified ST_Geometry value from Well-Known Text representation (WKT). This is an alias name for ST_GeomFromText

see http://postgis.net/docs/ST_WKTToSQL.html

Return type: *geoalchemy2.types.Geometry*.

type

alias of *geoalchemy2.types.Geometry*

```
class geoalchemy2.functions.ST_Width(*args, **kwargs)
```

Returns the width of the raster in pixels.

see http://postgis.net/docs/RT_ST_Width.html

```
class geoalchemy2.functions.ST_Within(*args, **kwargs)
    Returns True if the geometry A is completely inside geometry B
    see http://postgis.net/docs/ST\_Within.html

class geoalchemy2.functions.ST_X(*args, **kwargs)
    Return the X coordinate of the point, or None if not available. Input must be a point.
    see http://postgis.net/docs/ST\_X.html

class geoalchemy2.functions.ST_Y(*args, **kwargs)
    Return the Y coordinate of the point, or None if not available. Input must be a point.
    see http://postgis.net/docs/ST\_Y.html

class geoalchemy2.functions.ST_Z(*args, **kwargs)
    Return the Z coordinate of the point, or None if not available. Input must be a point.
    see http://postgis.net/docs/ST\_Z.html

class geoalchemy2.functions.TableRowElement(selectable)
```

6.4 Spatial Operators

This module defines a Comparator class for use with geometry and geography objects. This is where spatial operators, like `&&`, `&<`, are defined. Spatial operators very often apply to the bounding boxes of geometries. For example, `geom1 && geom2` indicates if `geom1`'s bounding box intersects `geom2`'s.

6.4.1 Examples

Select the objects whose bounding boxes are to the left of the bounding box of `POLYGON((-5 45, 5 45, 5 -45, -5 -45, -5 45))`:

```
select([table]).where(table.c.geom.to_left(
    'POLYGON((-5 45, 5 45, 5 -45, -5 -45, -5 45))'))
```

The `<<` and `>>` operators are a bit specific, because they have corresponding Python operator (`__lshift__` and `__rshift__`). The above SELECT expression can thus be rewritten like this:

```
select([table]).where(
    table.c.geom << 'POLYGON((-5 45, 5 45, 5 -45, -5 -45, -5 45))')
```

Operators can also be used when using the ORM. For example:

```
Session.query(Cls).filter(
    Cls.geom << 'POLYGON((-5 45, 5 45, 5 -45, -5 -45, -5 45))')
```

Now some other examples with the `<#>` operator.

Select the ten objects that are the closest to `POINT(0 0)` (typical closed neighbors problem):

```
select([table]).order_by(table.c.geom.distance_box('POINT(0 0)').limit(10))
```

Using the ORM:

```
Session.query(Cls).order_by(Cls.geom.distance_box('POINT(0 0)').limit(10))
```

6.4.2 Reference

```
class geoalchemy2.comparator.BaseComparator(expr)
Bases: sqlalchemy.sql.type_api.Comparator
```

A custom comparator base class. It adds the ability to call spatial functions on columns that use this kind of comparator. It also defines functions that map to operators supported by Geometry, Geography and Raster columns.

This comparator is used by the `geoalchemy2.types.Raster`.

__weakref__

list of weak references to the object (if defined)

intersects(other)

The && operator. A's BBOX intersects B's.

overlaps_or_to_left(other)

The &< operator. A's BBOX overlaps or is to the left of B's.

overlaps_or_to_right(other)

The &> operator. A's BBOX overlaps or is to the right of B's.

```
class geoalchemy2.comparator.Comparator(expr)
Bases: geoalchemy2.comparator.BaseComparator
```

A custom comparator class. Used in `geoalchemy2.types.Geometry` and `geoalchemy2.types.Geography`.

This is where spatial operators like << and <-> are defined.

__lshift__(other)

The << operator. A's BBOX is strictly to the left of B's. Same as `to_left`, so:

table.c.geom << 'POINT(1 2)'

is the same as:

table.c.geom.to_left('POINT(1 2)')

__rshift__(other)

The >> operator. A's BBOX is strictly to the left of B's. Same as `to_right`, so:

table.c.geom >> 'POINT(1 2)'

is the same as:

table.c.geom.to_right('POINT(1 2)')

above(other)

The |>> operator. A's BBOX is strictly above B's.

below(other)

The <<| operator. A's BBOX is strictly below B's.

contained(other)

The @ operator. A's BBOX is contained by B's.

contains(other, **kw)

The ~ operator. A's BBOX contains B's.

distance_box (other)

The <#> operator. The distance between bounding box of two geometries.

distance_centroid (other)

The <-> operator. The distance between two points.

overlaps_or_above (other)

The | &> operator. A's BBOX overlaps or is above B's.

overlaps_or_below (other)

The &<| operator. A's BBOX overlaps or is below B's.

same (other)

The ~= operator. A's BBOX is the same as B's.

to_left (other)

The << operator. A's BBOX is strictly to the left of B's.

to_right (other)

The >> operator. A's BBOX is strictly to the right of B's.

6.5 Shapely Integration

CHAPTER 7

Development

The code is available on GitHub: <https://github.com/geoalchemy/geoalchemy2>.

Contributors:

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- Loïc Gasser (<https://github.com/loicgasser>)
- Marcel Radischat (<https://github.com/quiqua>)
- rapto (<https://github.com/rapto>)
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- Tobias Bieniek (<https://github.com/Turbo87>)
- Tom Payne (<https://github.com/twpayne>)

Many thanks to Mike Bayer for his guidance and support! He also fostered the birth of GeoAlchemy 2.

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